



# **Bedfordshire Football Association**

## **AGP Small Sided Leagues**

### **Handbook 2011**

League Administrators

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## **The League**

Bedfordshire FA small sided leagues will provide an organised, affiliated and insured environment in which to enjoy small sided football on a brand new facility. Matches will be played on our artificial grass surface. Moulded football boots and Astroturf trainers may be worn: no metal studs or blades of any kind are permitted. Your full match schedule and kick off times will be available on <http://full-time.thefa.com/> a minimum of 3 days prior to the first fixture. All other information will be available on our website along with laws of the game. The number of teams in each division is subject to entrants. Showers and changing facilities are available on each match night.

## **Code of Conduct**

Please ensure that The Football Association Code of Conduct for Coaches and Players (copy available online) are adhered to at all times. Failure to comply with competition rules and the codes of conduct may result in your team being disqualified from the league.

## **Payment Details**

Holding Deposit - £25

Registration Fee - £5

Match Fee (payable each week) - £25

Registering more than ten players - £1 per player

Player Transfer Fee midseason - £4

- Teams are required to fulfil all league fixtures and are liable to pay the match fee of £25 whether the game is played or not.
- Teams who cancel or fail to turn up must pay their match fee and will lose their holding deposit to cover the cost of their oppositions match fees (unless cancelled with 7 days notice)
- If money is owed the team and all registered players will be banned from all affiliated football until debts are paid.
- The final match of the season will be covered by a teams holding deposit if it is still intact.
- If players wish to transfer between teams during a season then there will be a fee of £4.

## **Match Information**

- Fixtures are 20 minutes each half with half time lasting 1 minute.
- Teams must identify a team captain who must be identified by a captain's armband which will be provided upon registration.
- All spectators must remain in the viewing area outside of the pitch gates. Teams can initially register ten players.
- Any extra players can be registered through the league administrator at a cost of £1 per player.
- Players may transfer to another team in the league mid season however there will be a fee of £4 and players who have transferred must wait until the following week for this to be activated.
- A maximum of eight players can attend on a match night. Any teams caught playing unregistered, suspended or underage players will forfeit the match. -The Bedfordshire FA has the right to suspend any player or team from registration into a Bedfordshire FA league.
- Shin pads and permitted footwear must be worn at all times.
- All registered players will receive public liability insurance.

## **League Results**

- Results will be recorded on the day by the League Administrator, and will be entered onto league records.
- These will be available online via <http://full-time.thefa.com/>. All results will stand as given to the administrator by the officiating referee on the night.
- If there is more than one division in a league then two teams will be relegated and two teams promoted after each season. New teams will enter via Division two.

## **Fixture Arrangements**

- All fixtures are to be played at Bedfordshire FA Artificial Grass Pitch facility at Skimpot Road.
- Details of fixtures and match times will be published before commencement of the first game. They will be played between the stated times on the day of the league each week.
- A team may cancel their fixture 7 days prior to kick off. In the event that a team is unable to play, Beds FA will endeavour to arrange a friendly, non-competitive fixture. If this is unable to happen the team can use the pitch for their match slot free of charge.

- Match fees must be paid upon arrival prior to kick off each week. If a team is absent for a fixture without proper notice the opposition shall be awarded the game. The match fee shall be charged to the absent teams holding deposit.
- If a team is absent from 2 fixtures then the management reserve the right to remove them from the league.
  
- If a team has no opposition, to claim the points they must be available to play and have paid their match fees
- If a team is removed from the league or ceases to continue for any reason. All their prior fixtures will be made VOID. Any future fixtures involving the retired team will be played in a non-competitive nature if the administrator can arrange an opponent. Match fees will still be due to maintain the spirit in which the league is organised.



## **Rules**

The management reserve the right to alter and amend these rules at any time without prior warning however teams will be notified in advance where possible.

### **1. Eligibility**

- Players must be age 16 or over and registered with the league to participate.
- All teams must register a minimum of five players and a maximum of fifteen during one season.
- All new players must register with the league coordinator prior to the fixture they wish to participate in.

### **2. Squads**

- Players may not compete for more than one team within the same league.
- Teams are not required to have their own kit unless they so wish as bibs will be provided.

### **3. Laws of the Game**

- Matches will be in accordance with FA small sided laws of the game available via link on our website.
- Specific rules relating to the AGP facility will be printed and circulated on the first match night.

### **4. Referees**

- FA registered referees who have trained experience in small sided football officiating will be provided for each game. Discipline procedures will follow FA guidelines. which are again available via our website but will be distributed in note form on the first match night.

## **5. Awarding Points**

The following points will be awarded for league games:

- 3 points      Win
- 1 points      Draw
- 0 point      Loss

If at the end of the season teams finish equal on points then the league champions will be decided on:

- Goal Difference
- Goals Scored
- Goals Conceded
- Results between the respective teams

If a team fails to fulfil its fixtures, then all opponents will be awarded 3 points and a 3 – 0 score line providing they have paid their fees. If two teams fail to fulfil their fixtures then a 0-0 score line will be awarded and both teams holding deposits will be lost.

## **6. Team Registration**

All players must be registered on the “Player Registration Form” prior to the commencement of the league, which must then be submitted to and held by the League Administrator.



# Bedfordshire Football Association Limited

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## Player Registration

This form is to be handed to the league administrator prior to the start of the first fixture.

**Team:**.....

Players Full Name	Address	DOB
1.....	.....	.....
2.....	.....	.....
3.....	.....	.....
4.....	.....	.....
5.....	.....	.....
6.....	.....	.....
7.....	.....	.....
8.....	.....	.....
9.....	.....	.....
10.....	.....	.....
<b>11</b> .....	.....	<b>**</b>
<b>12</b> .....	.....	<b>**</b>
<b>13</b> .....	.....	<b>**</b>
<b>14</b> .....	.....	<b>**</b>
<b>15</b> .....	.....	<b>**</b>

**\*\*£1 per player**

Manager: .....

Signed; .....

Date .....

